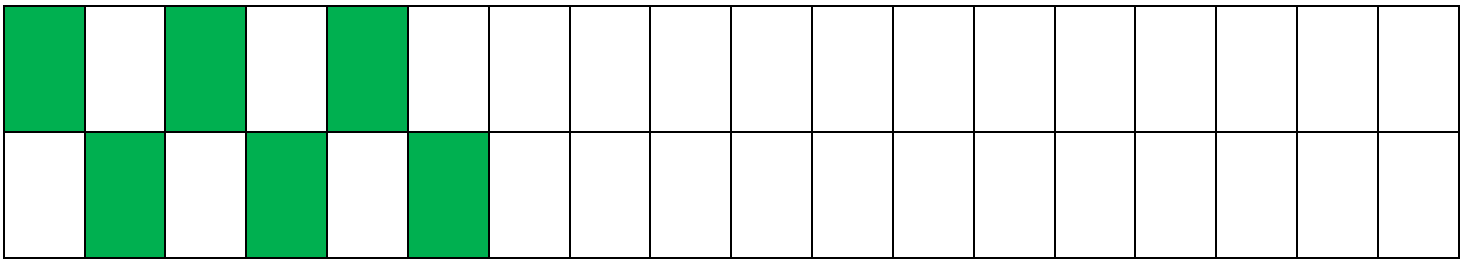
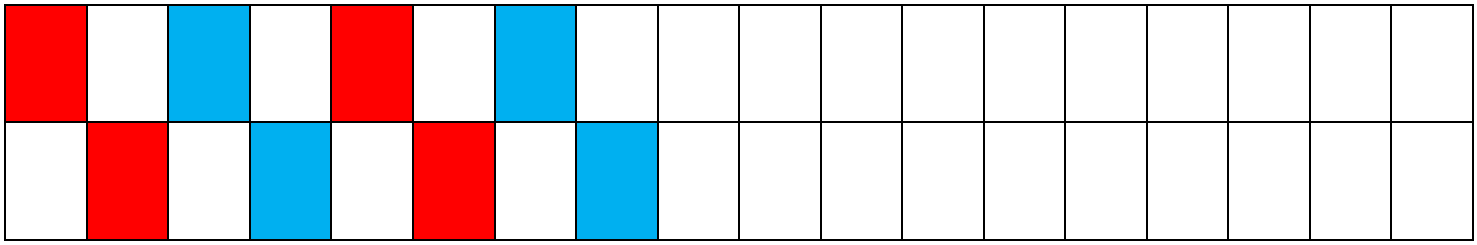
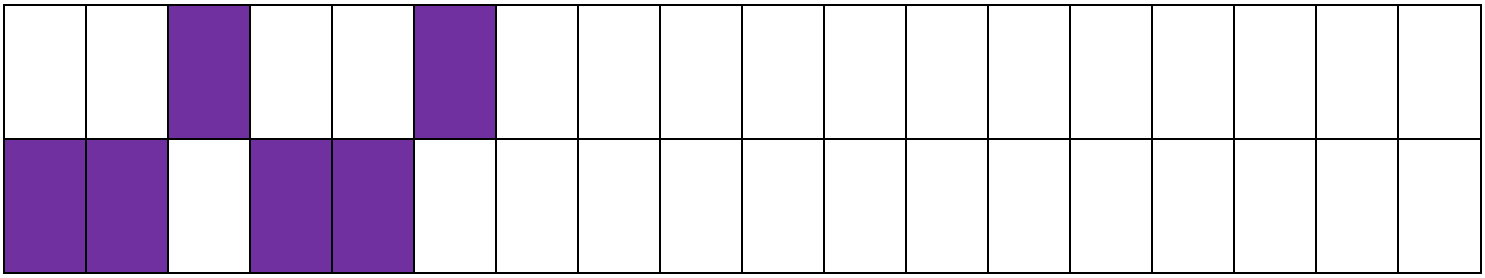
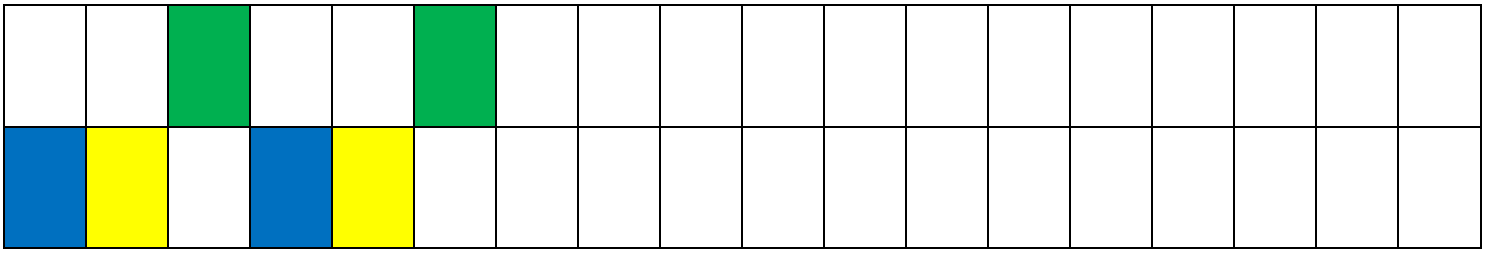
Jour 4 – FORMES ET GRANDEURS – SG

Algorithme 3

Compétence : Identifier le principe d'organisation d'un algorithme et poursuivre son application.
Objectif : Réaliser un algorithme.

Colorie les cases en respectant l'algorithme des couleurs.